Scratch Final Project: Game

 Directions: For this final project you must incorporate all of the elements of the example projects you have been working through. This would include movement, color, drawing and sounds. You may use a game theme that you have seen but can make changes to. Step one is to complete the Planning Document found on the Tech Web Page.

The challenge: Create an interactive program/game that includes each of the following elements. Each element is worth 15 points.

1. At least two sprites and one stage or background. Each sprite must have a working programming script.
2. Programmed movement. The movement must make sense for the context of the program, not random spinning.
3. Sounds. There must be either a background theme or one sound that will play during the program.
4. Drawing. The program must make use of the pen to draw at least one item, maybe a sprite.

The explanation: Explain the elements of your program in a detailed paragraph. Describe how you incorporated all of the required elements and what part you are most proud of. Talk about any challenges you had when making this program. This part of the project is worth 25 points.